

Department of

Art

College of Humanities, Arts and Social Sciences

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Professors *Craig J. Law*, photography; *Christopher T. Terry*, painting; *Adrian Van Suchtelen*, drawing; **Professors Emeritus** *Jon I. Anderson*, graphic design; *Glen L. Edwards*, illustration; **Associate Professors** *Alan Hashimoto*, graphic design; *Gregory Schulte*, drawing, painting; *Janet Shapero*, sculpture; *Thomas E. Toone*, art history; **Associate Professor Emeritus** *Marion R. Hyde*, printmaking, art education; **Assistant Professors** *Jane S. Catlin*, art education, painting; *Julie M. Johnson*, art history; *Robert Winward*, graphic design; *Koichi Yamamoto*, printmaking; **Temporary Assistant Professor** *J. Daniel Murphy*, ceramics; **Temporary Lecturer** *M. Shane Larson*, illustration

Degrees offered: Bachelor of Arts (BA), Bachelor of Science (BS), Bachelor of Fine Arts (BFA), Master of Arts (MA), and Master of Fine Arts (MFA) in Art

Undergraduate emphases: Art Education, Art History, Ceramics, Drawing, Graphic Design, Painting, Photography, Printmaking, Sculpture; **Graduate specializations:** Ceramics, Drawing, Graphic Design, Painting, Photography, Printmaking, Sculpture

Undergraduate Programs

Objectives

The Department of Art's primary goal is to prepare undergraduate students for careers in either teaching or the applied and fine arts. Requirements in nine different emphasis areas address the specific needs of each career. The Department of Art also serves the University community by offering courses in the University Studies program and by offering training in applied art areas for students in related degree programs.

Departmental Admission Requirements

Entering freshmen are admitted to the Department of Art as BS candidates by meeting the Utah State University admission requirements. New freshmen admitted to USU in good standing must submit a portfolio of 10 35 mm slides of their best work or complete a series of designated drawing and design problems. Details are available from the Art Department. Entrance to the BFA program in studio art is accomplished by formal application after completion of the department's foundation courses. Students applying for this degree program should have a GPA of at least 2.75. Application to the BFA program is done by portfolio review and should be made during the spring semester in which the prerequisites will be completed. Transfer students should make application during the spring semester prior to their entrance to USU to arrange for the portfolio review of their work prior to acceptance in the department. Participation in the BA program in Art History is limited to students with at least a 2.5 GPA.

Degrees Offered

Bachelor of Science Degree

The BS degree is a general art degree for the student who is not interested in specializing in one area of art. This degree requires 50 semester credits in Art courses, 30 credits in University Studies courses, and allows for 40 elective credits. A GPA of 2.5 is required for the BS degree. No grade less than C is acceptable in any art class. Art classes may be retaken for a higher grade. This degree does not fulfill the requirements for entrance into graduate schools of art.

Bachelor of Arts Degree

This degree is available primarily to students selecting an emphasis in Art History at USU. BA degree candidates should complete the majority of University Studies lower-division requirements, the modern language requirement, and the foundation curriculum by the end of the sophomore year. This will allow concentration in an area of specialization during the junior and senior years.

In addition, BA candidates must either complete requirements for the Art History Emphasis, as listed below, or the general art requirements as listed under the BS degree. The major professor may also prescribe other courses to serve the particular needs of different students. A minimum of 50 semester credits in art is necessary for this degree.

Bachelor of Fine Arts Degree

The BFA is a professional art degree requiring above-average accomplishment in art. Only students demonstrating considerable promise will be accepted for this more demanding professional degree. Students interested in the BFA degree program must have a GPA of at least 2.75. Application to the BFA program must be made during the spring semester in which the art foundation courses will be completed. For most students, this will occur at the end of their sophomore year. Transfer students may make application during the spring semester prior to their entrance to USU.

A minimum 2.75 grade point **average** in the foundation and basic core and a minimum grade of *B-* in **each** emphasis class is required. Emphasis classes can be retaken for a higher grade. A minimum of 70 semester credits in Art, including 12 semester credits of Art History and 2 credits in BFA exhibition (spring semester), must be completed for the BFA degree. The standard University Studies requirements and 20 credits of electives also apply.

Department of Art Curriculum

Foundation Courses. Students in the BS, BA, and BFA degree programs (except for students in the Art History emphasis) need to complete the following foundation curriculum. (Art History students should *instead* complete the BA foundation courses, which are listed in the *Art History* section.)

Suggested Sequence:

Freshman year—first semester: Art 1110 (or 1140), 1120 (or 1150), 2710.

Freshman year—second semester: Art 1130 (or 1160), 2140, 2720.

Subsequent curriculum requirements are specific to these individual emphasis areas:

Art Education. The art education curriculum prepares students to teach art in the public schools. Students graduate with a Bachelor of Fine Arts (BFA) degree in art and obtain a secondary education teaching license. The BFA degree requires 70 credits in Art courses. A minimum of 45 credits must be completed in the core and broadening area: Art 1110 (or 1140), 1120 (or 1150), 1130 (or 1160), 2140, 2200, 2230, 2400, 2600, 2650, 2710, 2720, 2800 or 2810, and 6 credits in upper-division art history courses. A minimum of 25 art credits must be taken in a specialization area. The secondary education teaching license requires the following courses: Art 3000, 3300, 4000, 4300, 5500, 5600; InsT 5200; ScEd 3100, 3210, 4200, 4210, 5300; SpEd 4000.

Art History. For the BA degree in Art with an emphasis in Art History, 50 semester credits in the major are required, with a 2.5 grade point average required for graduation. The following foundation classes (21 semester credits) must be completed within the first four semesters: Art 2710, 2720; Hist 1040, 1050; 9 credits chosen from the following courses: Art 1100, 1110 (or 1140), 1120 (or 1150), 1130 (or 1160), Hist 3220, 3230, 4230, LAEP 2300, or Phil 3810. Advanced courses (24 semester credits) should be selected from: Art 3820, 3830, 4710, 4720, 4730, 4740, 4750, 4760, 4790, 5700, and 5710. Four semesters of one foreign language **or** two semesters each of two foreign languages are required. A minor in a related area, or specific courses chosen in consultation with the advisor, is also required.

Ceramics. Contemporary ceramics represents the extension and synthesis of clay sculpture and vessel traditions. Students are acquainted with the technology of ceramic materials and firing processes, while developing sound craftsmanship as a means to personal expression. Enrichment is provided through the ceramics collection of the Nora Eccles Harrison Museum, numerous ceramics exhibitions, and visiting guest artists. Juniors and seniors in the program may compete for one of the Ellen Stoddard Eccles Scholarships, an endowed scholarship fund set aside especially for undergraduate ceramics majors. Students must complete the following courses for a Ceramics emphasis: Art 2600, 2650, 3610, 3650, 3660, 4610, 4640, 4650, 4910; Chem 1010 **or** Chem 1110 and 1130; and Geol 1100 or 1150. Art 4640 and 4650 must each be taken during at least two semesters.

Drawing. Drawing is the two-dimensional study of form and space, as well as the exploration of drawing media, graphic elements, and visual dynamics. It is an essential discipline for all artists, as it provides the fundamental visual skills needed in their search for a personal idiom. At the same time, drawing itself is also a vehicle of creative expression, visual adventure, and self-discovery. Students must complete the following courses for a Drawing emphasis: Art 2140, 2200, 2230, 3200, 3260, 3610, 4250, 4260, 4710, 4910, and 5220. One course must be chosen from Art 3230, 3240, and 3250. Two additional upper-division art history courses are also required. The remainder of the 70 semester credits can be taken as electives.

Graphic Design. Graphic design is the study of visual communications and the art of presenting information. Visual elements, such as animation, photography, illustration, symbols, and type, are designed or arranged using various techniques and materials. Materials range from traditional ink, paper, and printing presses to video and the internet, using the latest computer software and hardware. Students in graphic design complete a variety of courses that involve working with symbols, trademarks, typography, layout, and all formats of print and publication design. Illustration, digital imaging, motion graphics, animation, and interactive media are also part of the graphic design curriculum. Seniors may specialize in one or more of these areas of study and create a professional portfolio specific to their interests. Graphic Design emphasis students should complete the following courses: Art 2400, 2810, 3400, 3410, 3420, and 4910. A total of 18 semester credits must be taken in 4000- and 5000-level graphics courses, and 6 semester credits of 4000-level art history courses must be completed.

Painting. The painting curriculum emphasizes an analysis of historical approaches to painting, and the exploration of new ideas, techniques, and materials. Basic courses are designed to foster a respect for the craft of painting, and subsequent courses encourage application of the craft to expressive goals. Central to the focus of painting study at USU is the development of a personal portfolio reflecting the specific interests of the individual. Students must complete the following courses for a Painting emphasis: Art 2200, 2230, 2600, 2650, 3200, 3260, 3610, 4200, 4260, 4910, and 5200. In addition, one course must be selected from the following: Art 3230, 3240, or 3250. Also, two upper-division courses (3000 level and above) in Art History are required.

Photography. Found throughout all of contemporary life, photographic images shape the way we document, interpret, and direct our lives. As an art form, photography constantly reinvents our concept of beauty, reality, and culture. Within the program in photography, students learn the aesthetic and technical skills of the medium. The fundamentals of craft and the “hands on” application of knowledge at each level will enable the student to pursue a variety of photographic professions. Requirements for the Photography emphasis include: Art 2140, 2810, 3810, 3820, 3830, 4810, 4820, 4830, 4910, 5810, 5820, 5830, and 5840.

Printmaking. Students in the printmaking emphasis have the opportunity to explore all aspects of traditional and contemporary printmaking. After an introduction to the basics of intaglio, lithographic, silkscreen, and relief processes, students are encouraged to continue their development in a specific area of interest. Independent studio projects will investigate the wide field of printmaking, providing a framework for the student to become engaged in a creative pursuit involving both technical and aesthetic considerations. Requirements for the Printmaking emphasis include: Art 2230, 2810, 3230, 3240, 3250, 3260, 4250, and 4910. Also, students must choose two of the following courses: Art 4710, 4720, 4730, 4740, 4750, and 4760.

Sculpture. Sculpture is the three-dimensional expression of ideas. Its range extends from discrete, permanent objects to ephemeral, multi-media environments.

Students in the sculpture emphasis develop a base of knowledge in traditional approaches to the creation of form. After gaining competency in figure modeling, as well as in stone or wood carving, they explore both site-specific sculpture and sculptural installations. Intermediate and advanced students investigate specific problems involving technical, aesthetic, and conceptual considerations. They develop their own direction, based on both experience with form, materials, and techniques, and an understanding of traditional concerns and contemporary issues in the vast field encompassed today by sculpture.

The following courses are required for students in the sculpture emphasis: Art 2600, 2650, 2810, 3610, 4610, 4910, 5610, and 5620. In addition, students must complete 6 credits of 4000-level art history courses. Also, Art 3260 is recommended. Other required courses outside of the Art Department are: two Industrial Technology and Education (ITE) courses, and one design course taken through Landscape Architecture and Environmental Planning (LAEP), Theatre Arts (Thea), or Human Environments (HEnv).

Minor Requirements

Art Minor

The requirements for a minor in art are flexible and can be completed in most areas of specialization. Generally, the minimum requirements include Art 1110, 1120, and 1130, depending on area of specialization, plus 3 semester credits from the art history group (Art 1100, 2710, and 2720), and 12-15 credits in a specialization area. To plan a minor in Art, students should meet with an advisor.

USU does not offer an art teaching minor for secondary teachers. Students choosing to train for teaching art in secondary schools must complete the art education major listed under art specialties and must comply with all requirements listed by the Department of Secondary Education.

Art History Minor

A minor in art history requires Art 2710 and 2720, plus 9 credits from the art history group.

Graduate Programs

The Department of Art offers two graduate degrees and cooperates with the College of Education on another degree. The Master of Arts (MA) and the Master of Fine Arts (MFA) are offered by the Art Department. A Master of Education (MEd) with a specialization in art is offered through the College of Education.

Master of Arts

Students are selected for the MA program on the basis of a portfolio demonstrating artistic individuality and a level of development beyond the need of classroom instruction.

Admission Requirements

All applicants are required to have earned a bachelor's degree in the visual arts or its equivalent. During the last two years of undergraduate work, the GPA in art courses must have been at least 3.0 on a 4 point scale. MAT scores should be at or above the 40th percentile. Applicants taking the GRE should have verbal and quantitative scores at or above the 40th percentile.

Degree Requirements

Candidates for the MA must complete a minimum of 30 credits, to include: (1) 21 graduate studio credits, which may be divided into two or three areas of study at the graduate level; (2) 3 credits which may be earned in classes outside the department; (3) 3 credits of art history; and (4) 3 credits of Research and Thesis. In conjunction with the thesis exhibition, the student is required to submit bound and illustrated documentation of the thesis project.

A total of 12 credits of art history, including undergraduate credits, is required for graduation, but only 3 credits earned as a matriculated graduate student at USU may be applied toward the 30-credit MA requirement. The additional 9 credits of art history may include credits earned at the undergraduate level.

A candidate must complete a minimum of two semesters in residency. Nine credits per semester is considered full-time graduate enrollment, while 12 credits are considered the maximum enrollment. A minimum of three semesters is thus required to complete the 30-credit program.

Master of Fine Arts

The Master of Fine Arts degree is the terminal degree in the visual arts field. The MFA program is designed to allow students to mature to a level of professional competence in the making of art. Related studies augment a rigorous studio program. The prospective student must exhibit both academic excellence and a well-developed personal artistic vision.

Admission Requirements

All applicants are required to have earned a BFA degree in the visual arts or its equivalent, including a minimum of 12 credits of art history. During the last two years of undergraduate work, *students must submit either MAT or GRE scores*. GPA in art courses must have been at least 3.0 on a 4-point scale. MAT scores should be at or above the 40th percentile. Applicants taking the GRE should have verbal and quantitative scores at or above the 40th percentile.

Degree Requirements

Students must earn 60 credits, to include: (1) 43 credits of graduate-level studio art as determined by the student in consultation with his or her major professor, including a minimum of 6 credits outside of the emphasis area; (2) 6 credits of Graduate Seminar; (3) 2 credits of Graduate Interdisciplinary Critique; (4) 6 credits outside the Art Department as specified by the supervisory committee; and (5) 3 credits of Research and Thesis, which concludes with an MFA thesis exhibition and an oral defense. The MFA thesis is a visual presentation, the equivalent of a written dissertation in other disciplines. The thesis exhibition is the single most important feature of the MFA program; the culmination of at least two years, and often three or more years, of intensive study in a single discipline. In conjunction with the thesis exhibition, a student must submit bound and illustrated thesis documentation and an adequate selection of slides.

The MFA program is a resident program; it is not possible to complete the requirements for graduation by correspondence. The program is predicated upon the assumption that students will live in the Logan Area. Students must complete a minimum of four semesters in residency. Nine credits per semester is considered full-time graduate enrollment, while 12 credits are considered the maximum enrollment. A minimum of five semesters is thus required to complete the 60-credit program; most students require three years.

Application Procedures

Completed applications must include: (1) completed application forms; (2) a letter of intent; (3) transcripts of all previous graduate and undergraduate work; (4) three letters of recommendation from qualified professionals; (5) GRE or MAT scores; and (6) the \$40 application fee.

These materials must be sent directly to the School of Graduate Studies. When complete, applications will be forwarded by the School of Graduate Studies to the Art Department for review.

A portfolio of twenty 35mm slides of recent work must be mailed directly to: Graduate Coordinator, Department of Art, Utah State University, 4000 Old Main Hill, Logan UT 84322-4000.

Completed applications and slide portfolios must be received by **February 1**. Students should note that applications will be considered *only* at this time, and *only* completed applications will be reviewed. Admission will *only* be considered for fall semester. The deadlines for financial aid may be earlier than the admissions deadline. For further information about financial aid, visit the Financial Aid Office in Taggart Student Center 106; write to: Financial Aid Office, Utah State University, 1800 Old Main Hill, Logan UT 84322-1800; or phone (435) 797-0173.

Applications are reviewed by the Art Department faculty. Candidates are selected primarily on the basis of their **portfolio**, which should demonstrate a level of development beyond the need of classroom instruction and encouragement. The faculty will also look in the portfolio for evidence of significant personal exploration.

Secondary to the portfolio, but important nonetheless, the applicant's **letter of intent** and **letters of recommendation** will also be given careful consideration. In reviewing these letters, the faculty will look for, among other things, indications that the applicant will be capable of prolonged and concentrated effort, guided by realistic personal goals. Letters should address both academic and artistic accomplishments, as well as potential for further growth in both of these areas.

Applicants are strongly encouraged to visit the USU campus and meet with the faculty in their proposed field of study *well in advance* of the February 1 application deadline.

Important Note. Please note that the graduate programs in the Art Department have limited enrollment; admission is *very* competitive. Because only a small fraction of applicants can be accommodated, there can be no guarantee that applicants who meet minimum admission requirements will be accepted into master's programs.

Financial Assistance

Departmental support is available to graduate students on a competitive basis. Students requesting financial support should apply to the department by February 15. Other assistance is available through the University Financial Aid Office. Students should note that applications for Federal work-study should be mailed during the first week of February.

Art Courses (Art)

Art 1100 (BCA). Exploring Art. Introduction to the visual arts, including the language, elements, and history of art. (3 cr) (F) ©

Art 1110 (BCA). Drawing I. Introduction to the visual language of drawing, the graphic elements, various drawing media, and the creative problems involved. (3 cr) (F,Sp)

Art 1120 (BCA). Two-dimensional Design. Study and problem solving of form, space, texture, value, and color theory. Required for art majors. (3 cr) (F,Sp)

Art 1130. Three-dimensional Design. Fosters development of basic understanding of three-dimensional form and space relationships. Includes three-dimensional problem solving, as well as use of a range of materials. Prerequisite: Art 1120. (3 cr) (F,Sp)

Art 1140. Drawing I (Art Majors Only). Development of foundation drawing skills for art majors. Introduction to fundamental drawing principles and various drawing media through creative applications. Required for art majors. Enrollment limited to art majors *only*. (3 cr) (F,Sp)

Art 1150. Two-dimensional Design (Art Majors Only). Foundation design course for art majors. Exploration of the elements and principles of two-dimensional design. Extensive use of a variety of media in creative problem solving. Required for art majors. Enrollment limited to art majors *only*. (3 cr) (F,Sp)

Art 1160. Three-dimensional Design (Art Majors Only). Foundation design course for art majors. Exploration into the principles and vocabulary of visual organi-

zation in three dimensions. Through the manipulation of a variety of materials, students gain understanding of form and space. Required for art majors. Enrollment limited to art majors *only*. (3 cr) (F,Sp)

Art 1170. Art Theory and Analysis. Introduces art majors to University and Art Department graduation requirements, learning resources of the University, the Career Services Office, and career opportunities in the arts. Students develop understanding of basic art theory and analysis skills. (3 cr) (F)

Art 2140. Drawing II. A continuation of Art 1110, with an emphasis on more complex problems and techniques. Prerequisite: Art 1110. (3 cr) (Sp)

Art 2200. Painting I. Introduction to visual language of painting. Focuses on organization of visual ideas and basic oil painting techniques. Provides experience in both direct and indirect painting methods, as well as introducing applied color concepts. Prerequisites: Art 1110 and 1120. (3 cr) (F)

Art 2230. Basic Printmaking. Introductory course to acquaint students with the broader aspects of relief, intaglio, and planographic processes. Prerequisites: Art 1110 and 1120. (3 cr) (F)

Art 2400. Computers and Art. Basic course dealing with the study and use of the personal computer as a creative medium. Emphasizes hands-on software training directed toward the art of visual design and aesthetic expression. Several projects created using the computer and related peripherals. Discusses various forms of digital output and communications. Critical reviews of art projects focus on the elements and principles of visual design, as well as basic graphic design concepts. Prerequisite: Approval of instructor. (3 cr) (Sp)

Art 2600. Basic Sculpture. Introduction to additive and subtractive processes in the realization of sculptural ideas. Student involvement in carving, clay modeling, and construction projects. Recommended: Art 1110, 1120, 1130. (3 cr) (F,Sp)

Art 2650. Introduction to Ceramics. Introduction to basic processes of ceramics and the operation of the USU ceramics lab. Includes handbuilding, throwing, and firing. (3 cr) (F,Sp,Su)

Art 2710 (BHU). Survey of Western Art: Prehistoric to Medieval. Prehistoric art through the end of the Gothic era. (3 cr) (F) ©

Art 2720 (BHU). Survey of Western Art: Renaissance to Post-Modern. Renaissance through modern. (3 cr) (Sp) ©

Art 2800. Introduction to Photography. Overview of photography. Operation of camera and related equipment, exposure and development of black and white and color positive film materials, and enlarging and printing of black and white negatives, with a strong emphasis on composition and photographic aesthetics. (3 cr) (F)

Art 2810. Photography I. Black and white photography, including camera operation, exposure and development, and enlarging and printing of black and white negatives, with a concern for advancing technical controls, aesthetics, and darkroom experimentation. Introduction to electronic imaging. (3 cr) (F,Sp)

Art 2900. Introductory Internship/Coop. Introductory level educational work experience in an internship/cooperative education position approved by the Department of Art. (3 cr) (F,Sp) ®

Art 3000. Secondary Art Methods I. Focuses on developing art curricula by formulating objectives for teaching art history, art appreciation, and the making of art in the secondary schools. Required for art education majors. (3 cr) (F,Sp) ®

Art 3050. Japanese Calligraphy. Study of Japanese writing system through practicing the art of calligraphy. No prerequisites. Also taught as Japn 3050. (1 cr) (Sp)

Art 3110 (DHA, CI). Ancient Near East. Survey of history and civilization of ancient Mesopotamia, Egypt, and Israel, from prehistory to 500 B.C. Writing intensive. Prerequisite: Engl 2010 or equivalent. Also taught as Hist 3110. (3 cr) (F,Sp)

Art 3200. Painting II. Continuation of concepts and techniques covered in Art 2200, emphasizing more complex formal and conceptual problems. Prerequisite: Art 2200. (3 cr) (Sp)

***Art 3210. Classical Mythology.** Introduces major myths of the Classical world. Explores how these myths serve as keys to understanding the documents and arts of Classical civilization. Also taught as Clas 3210. (3 cr) (Sp)

Art 3230. Lithography. Investigation of the basic processes employed in lithography, including surface preparation, basic drawing techniques, registration, processing, and printing of the stone or plate, as well as photo, transfer, and color methods. Prerequisite: Art 2230. (3 cr) (F)

Art 3240. Intaglio. Investigation of the basic processes employed in intaglio, including acid (line etch, aquatint, lift grounds, soft ground) and nonacid (dry point, mezzotint, engraving) techniques, as well as transfer and color methods. Prerequisite: Art 2230. (3 cr) (Sp)

Art 3250. Relief Prints. Introduction to relief printing, including woodcut, linoleum cut, and wood engraving. Prerequisite: Art 2230. (3 cr) (F) ®

Art 3260. Anatomy for Artists. Study of principles of anatomical structure of the figure as it applies to two-dimensional and three-dimensional art media. Prerequisites: Art 1110, 2140. (3 cr) (F)

Art 3300. Clinical Experience I. First clinical practicum (30 hours minimum) in middle and secondary schools, arranged by special methods instructors in department. Required at level I. (1 cr) (Sp) ®

***Art 3370. Intermediate Illustration: Concept.** Students develop ideas for illustrations. Student carries one of these ideas through the stages of roughs, a comprehensive, and a finished piece of art. Prerequisites: Art 1140 and 1150. (3 cr) (F) ®

Art 3400. Graphic Design I. Introductory graphic design course, dealing with concepts and principles related to the exploration of typography as an art and design element. Series of exercises designed to give students professional and philosophical look at aesthetic and functional use of type and related visual elements. Prerequisites: Art 1120, 2400. (3 cr) (F) ®

Art 3410. Intermediate Computers and Art. Intermediate digital imaging, motion graphics, and interactive multimedia course. Concepts and principles dealing with the art and design of digitally created still art, animation, and interactive presentations. Includes series of exercises designed to further students' understanding of the aesthetic and functional use of the computer as an art medium. Prerequisites: Art 1120, 2400, 3400. (3 cr) (Sp) ®

Art 3420. Communication Arts Seminar. Lecture seminars by professional guest artists in illustration and graphic design. (1 cr) (F,Sp) ®

Art 3610. Intermediate Sculpture. Further development in the materials, techniques, and traditions of sculpture. Expands on specific explorations, such as modeling, construction, and carving. Emphasizes strong relationship between concept and the technical execution of a sculptural form. Prerequisite: Art 2600. (3 cr) (F)

Art 3650. Intermediate Ceramics: Handbuilding. Application of traditional ceramic construction techniques to vessel and sculptural subjects. Prerequisite: Art 2650. (3 cr) (F) ®

Art 3660. Intermediate Ceramics: Throwing on the Potter's Wheel. Focuses on throwing and trimming techniques using the potter's wheel. Emphasizes production of multiples. Prerequisite: Art 2650. (3 cr) (Sp) ®

Art 3700. Elementary Art Methods. Focuses on developing art curricula by formulating objectives for teaching art processes, art history, and art appreciation in the elementary schools. Required preparation for a grade school teacher. (3 cr) (F,Sp) ®

Art 3810. Photography II. Advanced black and white photography emphasizing technical controls, including the zone system and introduction to the 4x5 camera. Application of technical skills to enhance creative photographic expression. Continuation of digital imaging and use of computer for sensitometry graphing. Prerequisite: Art 2810 or equivalent experience. (3 cr) (Sp)

***Art 3820. History of Early Photography.** Reviews early history of photography, beginning before the 1839 public announcement by Daguerre and continuing through the early twentieth century. Explores social change, invention, and the fulfillment of the artist's desire to represent reality. (3 cr) (Sp)

****Art 3830. History of Contemporary Photography.** Reviews history of contemporary photography, beginning with the modernist movements of the 1920s and progressing through the aesthetic, technical, and communicative changes, up to today's contemporary uses of the medium. Examines photography's relationship to the historical changes in society, through its evolution as an art form, a commercial venue, and a visual record. (3 cr) (Sp)

Art 4000. Secondary Art Methods II. Focuses on developing methodologies for presenting art concepts and techniques in the secondary schools. Prerequisite: Art 3000. (3 cr) (F) ®

Art 4200. Advanced Painting Studio. Advanced individual painting projects. Students may use a variety of painting methods to execute a series of closely related paintings that are intended to develop a focused and personal portfolio. Prerequisite: Art 2200. (3-6 cr) (F,Sp) ®

Art 4250. Advanced Printmaking Studio. In-depth investigation of one printmaking process with emphasis placed on both technical and aesthetic considerations. Prerequisites: Art 2230 and consent of instructor. (1-9 cr) (F,Sp) ®

Art 4260. Life Drawing. Drawing from live models with emphasis on exploring interpretation, techniques, and compositional approach. Prerequisite: Art 3260. (3 cr) (Sp) ®

Art 4300. Clinical Experience II. Second clinical practicum (30 hours minimum) in middle and secondary schools, arranged by special methods instructors in department. Required at level II. Prerequisite: Art 3300. (1 cr) (F) ®

Art 4400. Graphic Design II. Graphic design production and prepress. Study of concepts and techniques concerning camera-ready art for mass printing. Closely examines process of getting artwork from designer to the presses. Prerequisite: Art 3400. (3 cr) (F) ®

Art 4410. Advanced Computers in Art I. Advanced graphic design course dealing with motion as an art element. Studies concepts and principles related to the research and development of new ideas concerning various motion graphic techniques and ideas. Includes a series of exercises designed to give the student a professional and philosophical look at the aesthetic and functional use of animation as it relates to business and society. Prerequisites: Art 3400, 4400. (3 cr) (F) ®

Art 4420. Advanced Graphic Design I: The Graphic Symbol. Advanced graphic design course dealing with concepts, principles, and techniques related to symbols and their applications. Trademarks, logos, pictographs, and labels will be designed and applied to various formats such as letterheads, packages, and digital advertising. Includes a series of exercises designed to give the student a professional and philosophical look at the aesthetic and functional use of symbols as they relate to business and society. Prerequisites: Art 3400, 4400. (3 cr) (F) ®

Art 4610. Sculpture Projects. Develops skills in a particular sculptural methodology. Investigates genres of public sculpture, installation, and advanced modeling, from traditional to contemporary. Stresses ideas based in a broader context of social and cultural issues. Prerequisite: Art 3610. (3 cr) (Sp) ®

Art 4640. Technology of Ceramic Art. Selected topics in aesthetics and technology of ceramic art, including ceramic history, glaze chemistry and calculation, firing techniques, kiln design and construction, etc. Students enrolling for more than 3

credits arrange credit for directed studies in specific topics. Prerequisites: Art 3650, 3660. (3 cr) (F,Sp,Su) ®

Art 4650. Advanced Ceramic Studio. Provides time, equipment, and facilities for advanced students to pursue directed studies leading to personal expression through ceramic media. To be repeated during at least four semesters by art majors with ceramics emphasis. Prerequisites: Art 3650, 3660. (3-6 cr) (F,Sp,Su) ®

Art 4710. Greek and Roman Art. Origin and development of art and architecture of Crete, Mycenae, Greece, and the Roman world. (3 cr)

Art 4720. Renaissance Art. Development of European art and architecture from the thirteenth to the sixteenth century. (3 cr)

Art 4730. Baroque and Rococo Art. Development of painting, sculpture, and architecture in Europe from the late sixteenth through the eighteenth centuries. (3 cr)

Art 4740. Nineteenth Century Art. Painting and sculpture from Neoclassicism to Symbolism. Prerequisite: Art 2720. (3 cr)

***Art 4750. Twentieth Century Art.** History of painting, sculpture, and architecture from post-impressionists to the present. Prerequisite: Art 4710. (3 cr)

Art 4760. American Art. History of painting, sculpture, and architecture in America from colonial times to the present. Prerequisite: Art 2720. (3 cr) (Sp)

Art 4790. Art History Seminar and Special Problems. Prerequisite: Permission of instructor. (1-6 cr) (F,Sp,Su) ®

****Art 4810. Digital Photography.** Continued exploration of digital photography, from computer to studio, with strong ties to traditional image making. Digital image processing and use of both software and hardware of digital photography. Study of ethical, artistic, and personal issues. Prerequisite: Art 3810. (3 cr) (F)

***Art 4820. Nineteenth Century Photography Printing Processes.** Introduction to hand-made photographic emulsions invented and used in the nineteenth century. Production of gum prints, cyanotypes, photogravures, carbon prints, and platinum prints. Explores unique visual characteristics of each process. Includes basic bookbinding. Prerequisite: Art 3810. (3 cr) (F)

Art 4830. Independent Projects in Photography. Student-initiated, independent projects in photography. Provides opportunity for students to gain technical proficiency and aesthetic creativity. Major emphasis on critiques and group discussions. Prerequisite: Art 3810 or permission of instructor. (1-9 cr) (F,Sp,Su) ®

Art 4900. Advanced Internship/Coop. Internship/cooperative education work experience in art. For those students needing complexity and a more professional level of experience in the workplace. (1-9 cr) (F,Sp) ®

Art 4910. Senior BFA Exhibition. Professional presentation and exhibition procedures. Enrollment limited to senior standing and BFA candidates only. Required for all BFA candidates. Prerequisite: Approval of advisor. (2 cr) (Sp)

Art 4920. Independent Projects. Student-planned projects, executed through individual initiative and scheduled consultation with instructor. Prerequisites: Art 1110, 1120, 1130. (1-9 cr) (F,Sp,Su) ®

Art 4930. Student Teaching at University Level. Teaching methods and procedures for university-level classes, working directly with faculty in lower-division classes. Prerequisite: Approval of instructor. (3 cr) (F,Sp,Su)

Art 5200. Figure Painting. Painting from the model, with emphasis on solving problems of the planar structure of the human form. Prerequisites: Art 3200 and 3260. (3 cr) (Sp) ®

****Art 5210. Advanced Painting: Alternative Materials.** Advanced course dealing with painting methods important to modernism and postmodernism. Explores collage, assemblage, and encaustic painting. (3 cr) (Sp)

Art 5220. Drawing Studio. Independent study. Individually chosen drawing projects focus on central theme and specific approach. Prerequisite: Approval of major professor. (1-9 cr) (F,Sp,Su) ®

Art 5370. Advanced Illustration. Production of art work suitable for publication in a variety of forms. Organization of portfolio and self-promotion pieces. Painting in class and homework assignments, including comprehensives and finishes. (3 cr) (F,Sp) ®

Art 5410. Advanced Computers in Art II. Advanced graphic design course dealing with multimedia as an art element. Studies concepts and principles related to the research and development of new ideas concerning various computer graphic techniques. Includes series of exercises using the interaction between still imagery, animation, and sound to give the student a professional and philosophical look at the aesthetic and functional use of multimedia as it relates to business and society. Prerequisites: Art 3400, 4400. (3 cr) (F) ®

Art 5420. Advanced Graphic Design II: Word and Image/Visual Continuity. Advanced graphic design course dealing with concepts and principles related to exploration of word as image and ideas of visual continuity. Studies text type and layout. Various communication formats, such as magazines, books, and posters, created using various digital and traditional techniques. Gives students a professional and philosophical look at the aesthetic and functional use of type and related visual elements. Prerequisite: Art 4400. (3 cr) (Sp) ®

Art 5430. Advanced Graphic Design Studio. Independent research and development of advanced projects in the field of graphic design. Prerequisite: Art 5420. (1-9 cr) (F,Sp,Su) ®

Art 5440. Advanced Computer Graphics Studio. Independent research and development of advanced projects in the field of digital graphics. Prerequisite: Art 5420. (1-9 cr) (F,Sp,Su) ®

Art 5500. Student Teaching Seminar. Capstone seminar focused upon student teaching issues, professional development, and principles of effective instruction, emphasizing a reflective methodology. Prerequisites: Level 1 and Level 2 completion, and student teaching placement. (2 cr) (F,Sp)

Art 5600. Student Teaching in Secondary Schools. Ten-week culminating practicum in which students assume full-time teaching responsibilities under direction of cooperating teachers in major and minor fields. Prerequisites: Level 1 and Level 2 completion, and student teaching placement. (8 cr) (F,Sp)

Art 5610. Sculpture Seminar. Designed to focus on and challenge current assumptions in regard to contemporary issues in sculpture. Prerequisite: Art 5620. (3 cr) (F)

Art 5620. Advanced Sculpture Studio. Advanced directed study in specific technical, aesthetic, and/or conceptual issues in sculpture. Prerequisite: Art 4610. (1-9 cr) (Sp) ®

Art 5700. Art History Seminar and Special Problems. Emphasizes research and writing skills in selected art history topics. (3 cr) (F,Sp) ®

Art 5710. Gender Issues in Art. Discussion of major issues and debates regarding gender in the visual arts. Topics include: revising the canon, representing gender, and theories of gender and spectatorship. Readings are discussed and applied to visual works of art. (3 cr) (Sp)

Art 5720. Sacred Art: Art of the World's Major Religions. Designed to give students understanding of the world's seven major religions or "wisdom traditions" (Hinduism, Buddhism, Confucianism, Taoism, Judaism, Christianity, and Islam) through the history of their art. (3 cr) (Alt Sp)

***Art 5810. Color Photography I.** Introduction to technical, conceptual, aesthetic, and digital explorations available with exposure and development of color positive and negative films. Investigation of color theory accompanied by production of correctly balanced color prints. Prerequisite: Art 3810. (3 cr) (F)

***Art 5820. Color Photography II.** Continuation of study with color materials including digital investigations. Explores alternative techniques and manipulative capabilities with color processes. Stresses individual pursuit of color print portfolio. Prerequisite: Art 5810. (3 cr) (Sp)

****Art 5830. Photographic Studio.** Exploration of the photographic studio, 4x5 view camera, the principles of applied lighting, and the communication of an idea through photography. Commercial, editorial, portrait, and digital photography directed toward professional portfolio preparation. All students required to have 4X5 camera. Enrollment limited to BFA students only. Prerequisite: Art 3810. (5 cr) (F)

****Art 5840. Photographic Portfolio.** Advanced photography class in preparation for life after graduation. Strong emphasis on work toward a personal professional portfolio (fine art and commercial) and written support documentation (resumes, cover letters, artist statement, etc.). Enrollment limited to BFA students only. Prerequisite: Art 5830. (5 cr) (Sp)

Art 6100. Graduate Drawing Studio. Advanced individual drawing projects designed to aid in preparation for the thesis project. (3-9 cr) (F,Sp,Su) ®

Art 6200. Graduate Painting Studio. Emphasizes individual attainment of personal conviction or direction in painting. Prerequisite: Graduate status. (3-9 cr) (F,Sp,Su) ®

Art 6250. Graduate Printmaking Studio. Intensive individual production in advanced printmaking techniques. Prerequisite: Graduate status. (1-9 cr) (F,Sp,Su) ®

Art 6370. Graduate Illustration Studio. (Advertising, Editorial, Fashion.) Techniques in advertising illustration meeting the needs of client and his or her audience. Prerequisite: Graduate status. (3-9 cr) (F,Sp,Su) ®

Art 6400. Graduate Graphic Design Studio. Graphic design problems leading to understanding of major concepts in this area. Prerequisite: Graduate status. (3-9 cr) (F,Sp,Su) ®

Art 6640. Technology of Ceramic Art. Selected topics in aesthetics and technology of ceramic art, including ceramic history, glaze chemistry and calculation, firing techniques, kiln design and construction, etc. Prerequisite: Graduate status. (3 cr) (F,Sp,Su) ®

Art 6650. Graduate Ceramic Studio. Arranged to provide time, equipment, and facilities for graduate students to pursue directed studies. Tutorial format with group critiques. Prerequisite: Graduate status. (3-9 cr) (F,Sp,Su) ®

Art 6660. Graduate Sculpture Studio. Advanced individual problems in various media and technique. Prerequisite: Graduate status. (3-9 cr) (F,Sp,Su) ®

Art 6710. Graduate Greek and Roman Art. Origin and development of the art and architecture of Crete, Mycenae, Greece, and the Roman world. Prerequisite: Graduate status. (3 cr) (Sp)

Art 6720. Graduate Renaissance Art. Development of European art and architecture from the thirteenth to the sixteenth centuries. Prerequisite: Graduate status. (3 cr) (F)

Art 6730. Graduate Baroque and Rococo Art. Development of art and architecture in Europe from the sixteenth to the eighteenth centuries. Prerequisite: Graduate status. (3 cr) (Sp)

Art 6740. Graduate Nineteenth Century Art. Painting and sculpture from Neoclassicism to Symbolism. Prerequisites: Art 2720 or consent of instructor, graduate status. (3 cr) (F)

Art 6750. Graduate Twentieth Century Art. History of painting, sculpture, and architecture from the post-impressionists to the present. Prerequisite: Graduate status. (3 cr) (Sp)

Art 6760. Graduate American Art. History of painting, sculpture, and architecture from the post-impressionists to the present. Prerequisite: Graduate status. (3 cr) (F)

Art 6790. Art History Seminar and Special Problems. Prerequisite: Graduate status and consent of instructor. (1-6 cr) (F,Sp,Su) ®

Art 6800. Graduate Photography Studio. Designed to cover several phases of photography, with emphasis on composing what we see in an artistic manner. Allows graduate students to further emphasize their thesis project area of study. Prerequisite: Graduate status. (3-9 cr) (F,Sp,Su) ®

Art 6900. Graduate Seminar. Deals with general topic of professional practice, including art criticism and how contemporary work relates to current social issues. Prerequisite: Graduate status. (3 cr) (F,Sp) ®

Art 6910. Graduate Interdisciplinary Critique. Focuses on current work of critique participants. Brings disciplinary analysis to specific problem. Prerequisite: Graduate status. (1 cr) (F,Sp) ®

Art 6920. Graduate Independent Projects in Art. Advanced problems in emphasis, medium, and idiom of student's choice. Student plans project and executes it through individual initiative and scheduled consultation with the instructor. Prerequisites: Consent of instructor, graduate status. (1-9 cr) (F,Sp,Su) ®

Art 6940. Graduate Internship/Coop. Internship/cooperative education work experience in art. Designed to allow graduate students to receive more complex and professional workplace experience. Prerequisite: Graduate status. (1-9 cr) (F,Sp,Su) ®

Art 6970. Research and Thesis. Prerequisite: Candidacy status. (3 cr) (F,Sp,Su) ®

Art 6990. Continuing Graduate Advisement. (1-3 cr) (F,Sp,Su) ®

® Repeatable for credit. Check with major department for limitations on number of credits that can be counted for graduation.

© This course is also offered by correspondence through Continuing Education Independent and Distance Education.

*Taught 2002-2003.

**Taught 2003-2004.